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Q&A

Exam : **ASM**

Title : EXIN Agile Scrum Master

Version : DEMO

1.Which Agile methodologies focus explicitly on limiting work-in-progress (WiP)?

A. DSDM and Kanban

B. Kanban and SAFe

C. SAFe and Extreme Programming (XP)

D. XP and DSDM

Answer: B

2.Sprint planning should result in a commitment on what will be delivered at the end of the Sprint.

Who makes this commitment?

A. The Product Owner

B. The Scrum Master

C. The team

Answer: C

3.Gary, a Development Team member, wants to know how long a Daily Scrum is.

What's the timebox for a Daily Scrum?

A. 4 hours or less

B. 15 minutes

C. 2 hours

D. 1 hour

Answer: B

4.You are the Scrum Master for your organization and you're coaching the Development Team on the work they'll need to do in the Sprint.

What does a Development Team deliver at the end of a Sprint?

A. The Development Team identification all the of prioritized items from the Product Backlog for the next u Sprint.

B. The Development Team will offer releasable code.

C. The Development Team will offer detailed plan for the Product Backlog.

D. The Development Team will offer an increment of working software that meets the definition of w done.

Answer: D

5.A Scrum team uses a Scrum board. They have recently introduced work-in-progress limits (WiP-limits) and blocker tickets to improve flow. The blocker tickets show on which tickets the Developers cannot currently work.

The Product Owner walks past the Scrum board and sees a blocker ticket in the 'doing' column with a WiP-limit of 2 He suggests that the ticket affected is moved back to the waiting to be done' column so that another ticket can be worked on in the meantime

How should the Scrum Master respond to this suggestion?

A. Agree with the Product Owner Achieving flow in sprints was the main reason Developers chose to introduce WiP-limits and moving the ticket will improve flow

B. Agree with the Product Owner Getting work completed is more important than wasting time on an activity that has some impediment preventing it from getting to done

C. Disagree with the Product Owner Only Developers may decide to move tickets on the Scrum board, so moving the ticket will invalidate the principle of serf-managing teams

D. Disagree with the Product Owner Work on the blocker ticket is in progress and moving the ticket back artificially increases the WiP-limit to 3 and leaves the block in place

Answer: D